**CSS Shadow Effects**

With CSS you can add shadow to text and to elements.

* text-shadow
* box-shadow

**Text-shadow:-** The CSS text-shadow property applies shadow to text. You can only specify the horizontal shadow and the vertical shadow and The default colour of the shadow is the current text-colour.

* Specify a horizontal and a vertical shadow:

1.Text-shadow: Horizontal value Vertical value ;

* Add a colour to the shadow

2. Text-shadow: Horizontal value Vertical value colour;

* Add a blur effect to the shadow:

3. Text-shadow: Horizontal value Vertical value Blur value colour;

Text-shadow: Horizontal value Vertical value Blur value spared colour;

* The following example shows a white text with black shadow:

color: white;  
 text-shadow: 2px 2px 4px #000000;

* To add more than one shadow to the text, you can add a comma-separated list of shadows.

text-shadow: 0 0 3px #FF0000, 0 0 5px #0000FF

**Box-shadow:-** The CSS box-shadow property is used to apply one or more shadows to an element. You can only specify the horizontal shadow and the vertical shadow and The default colour of the shadow is the current text-colour.

* Specify a horizontal and a vertical shadow:

box-shadow: 10px 10px;

* add a color to the shadow

box-shadow: 10px 10px lightblue;

* Add a blur effect to the shadow:

box-shadow: 10px 10px 5px lightblue;

* The following example shows a white text with black shadow:

color: white;  
 text-shadow: 2px 2px 4px #000000;

* To add more than one shadow to the text, you can add a comma-separated list of shadows.

text-shadow: 0 0 3px #FF0000, 0 0 5px #0000FF;

* The spread parameter defines the spread radius. A positive value increases the size of the shadow, a negative value decreases the size of the shadow.

box-shadow: 10px 10px 5px 12px lightblue;

* The inset parameter changes the shadow from an outer shadow (outset) to an inner shadow.

  box-shadow: 10px 10px 5px lightblue inset;

all for side shadow

Text-shadow: Horizontal value Vertical value Blur value spared colour;

Text-shadow: 0px(X-Axis) 0px(y\_Axis) 5px()blur 3px(for all side shadow) color